

PC Character Abilities Summary

IFGS ID: 5310

PC# 1 **Esbjorn** **Cleric** **Level: 10** Abilities Group: **Magical**
 Race: **Human** Origin: **Forest Dweller**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
125	+3 Build Points at level 1					
12	Gifted Healing I					
2	+5 S/A/S Points	3	6	Type specified: Spell Points		1
11	First Aid	1	1			
13	Gifted Healing II	1	2	Gifted Healing I	5	
22	Magical Aptitude I	1	2			
23	Magical Aptitude II	1	3	Magical Aptitude I Dropsy		
30	Potion Master I	1	1			
31	Potion Master II	1	2	Potion Master I		
32	Potion Master III	1	3	Potion Master II		
119	Resist Poison I	1	0			
48	Signature S/A/S (1st)	1	3			2

Ability Points - Allocated: 33 Spent: **23** Remaining: 10

PC# 2 **Jasper** **Magic User** **Level: 4** Abilities Group: **Magical**
 Race: **Human** Origin: **City Dweller**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
125	+3 Build Points at level 1					
52	Street Knowledge					
30	Potion Master I					
2	+5 S/A/S Points	1	1	Type specified: Spell Points		1
12	Gifted Healing I	1	1			
22	Magical Aptitude I	1	2			
31	Potion Master II	1	2	Potion Master I		
119	Resist Poison I	1	0			
48	Signature S/A/S (1st)	1	3			2
151	Spell Focus I	1	2			

Ability Points - Allocated: 15 Spent: **11** Remaining: 4

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PC# 3 **Sir Salvator** **Knight** **Level: 6** Abilities Group: **Martial**
 Race: **Human** Origin: **Unknown**

ID	Name	Qty	Cost	Prerequisite / Detail	Min Lvl	+ Cost
125	+3 Build Points at level 1					
10	Dual Wield Training					
11	First Aid					
1	+2 Life Points	1	1			1
2	+5 S/A/S Points	1	3	Type specified:		1
12	Gifted Healing I	1	2			
13	Gifted Healing II	1	3	Gifted Healing I	5	
67	Intuition	1	2			2
30	Potion Master I	1	1			
119	Resist Poison I	1	0			
44	Shield Focus	1	2	Shield Use		
48	Signature S/A/S (1st)	1	3			2

Ability Points - Allocated: 21

Spent: **17**

Remaining: 4